

- 1 Introduction to algorithm complexity
- 2 Exact Pattern Matching
 - Rabin-Karp algorithm
 - Pattern search using finite-state automata
 - Knuth-Morris-Pratt algorithm
 - Boyer-Moore algorithm
- 3 Graph algorithms
- 4 Dynamic Programming
- 5 Sequence Comparison

Pattern Matching = search for the presence of certain characteristic features in a sequence of elements.

- *Pattern Matching* = when the search is exact
- *Pattern recognition* = when the pattern search is an approximate search (*approximate*).

Generally, search for a pattern in a linear or tree-like structure.

Exact search for a word of length m in a text of length $n \gg m$.

- compare the m letters of the word with the m letters of the text beginning at position j , for $j = 1, \dots, n - m + 1$.
- complexity : $O(m \times n)$

```

1 n = long[T]
2 m = long[P]
3 for (s=0, s<n-m; s++):
4     if P[0..m-1] = T[s...s+m-1] then
5         print "the pattern is present at position", s;
    
```

To improve the algorithm, information from step j or from previous steps must be taken into account at step $j + 1$.

Example :

- Let us consider the pattern $P = ATAAG$
- If the pattern is present in position i , then we can deduce that in position $i + 1, i + 2, i + 3$ and $i + 4$ the pattern cannot appear.
- If the letter of the text at i is an A , but the pattern is not present in position i , then the pattern cannot be present in position $i + 1$ (perhaps in position $i + 2$).

Rabin Karp algorithm = integer encoding of substrings

- Worst-case execution time : $O((n - m + 1)m)$
- Average execution time good.

Alphabet : Σ Word on Σ : string of k consecutive characters
 $d = |\Sigma|$ Word on Σ : number written in base d of length k .

Here : $\Sigma = \{0, 1, 2, \dots, 9\}$

Pattern $P[1..m]$: we note p its corresponding decimal value.

Text $T[1..n]$: we note t_s the decimal value of the substring $T[s+1..s+m]$

- Computation of p in $O(m)$ Horner's scheme :
 $p = P[m] + 10(P[m - 1] + 10(P[m - 2] + \dots + 10(P[2] + 10P[1]))\dots)$

- Computation of t_1 in $O(m)$
- Computation of t_{s+1} : $t_{s+1} = 10(t_s - 10^{m-1} T[s]) + T[s + m]$.
 Example : text $\equiv 134512$ $m = 5$
 $t_1 = 13451$ $t_2 = (13451 - 10^4 \times 1) \times 10 + 2 = 34512$.
 Computation of constant 10^{m-1} in $O(\log_2(m))$
 $\implies t_0, t_1, \dots, t_{n-m}$ can be theoretically computed in $O(n + m)$
 \implies occurrences of P in $T[1..n]$ can be computed in $O(n + m)$

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Problem #1

If one of the numbers t_0, t_1, \dots, t_{n-m} is too large, arithmetic operations on m digits no longer take a constant time.

Remedy : computing modulo q .
 $p, t_0, t_1 \dots t_{n-m}$ modulo q can be computed in $O(n + m)$.
 We choose q such that $10 \times q$ (in fact $d \times q$) just fits on a machine word. The formula for calculating t_{s+1} becomes :

$$t_{s+1} = (10(t_s - T[s]10^{m-1} \bmod q) + T[s+m]) \bmod q$$

Problem #2

Even if $t_s = p$ implies the equality $(t_s \bmod q) = (p \bmod q)$, the fact of having calculated the values of t_s modulo q , makes the test insufficient :

- $(t_s \bmod q) = (p \bmod q)$ does not imply $t_s = p$

Remedy : We then use $(t_s \bmod q) = (p \bmod q)$ as a quick test, and when the moduli are equal, we test each letter.

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```

1 function Rabin-Karp(Text, Pattern, base, q):
2   n = len(Text)
3   m = len(Pattern)
4   h = base^(m-1) % q # modulo
5   p = 0
6   ts = 0
7   for i in [1, m]: # m included
8     p = (base * p + Pattern[i]) % q;
9     ts = (base * ts + Text[i]) % q;
10
11  if (p==ts) : % Test for the first position
12    if (Pattern[1..m] = Text[1..m]):
13      print(`Pattern present at position `, 1);
14
15  for s in [2..n-(m-1)]: # n-(m-1) included
16    ts = (base*(ts - Text[s]*h) + Text[s+m]) % q;
17    if (p==ts):
18      if (Pattern[1..m] = Text[s..s+m-1]):
19        print(`Pattern present at position `, s)
    
```

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Worst-case complexity calculation :

- Choose an example where you spend the whole time comparing letter to letter.
 - Example : $P = a^m$ and $T = a^n$
- $\Rightarrow \Theta((n - m + 1) \times m)$. (quadratic)

Estimated chance of having $t_s = p \bmod q$: $\frac{1}{q}$.
 In fact, we have one chance in q of choosing $p \bmod q$.

Average complexity calculation :

- Lines 2-13 (computation of p, t_1) : $O(m)$
 - Lines 15-19 (without any letter-to-letter test) : $O(n)$
 - Lines 17-19 (letter-to-letter tests) : $O(m(v + \frac{n}{q})) = O(mv + \frac{n}{q} \times m)$ where v is the number of occurrences of the pattern.
- \Rightarrow Average-case complexity : $O(m + n + m(v + \frac{n}{q}))$

If v is small ($O(1)$ i.e. \sim one occurrence of the pattern) and if $q > m$:
 Average-case complexity : $O(m + n)$.