# Complexity of maximum and minimum fixed point problem in Boolean networks 

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joint work with
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A Boolean network (BN) with $\boldsymbol{n}$ components is a function

$$
\begin{aligned}
f:\{0,1\}^{n} & \rightarrow\{0,1\}^{n} \\
x=\left(x_{1}, \ldots, x_{n}\right) & \mapsto f(x)=\left(f_{1}(x), \ldots, f_{n}(x)\right)
\end{aligned}
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Locale transition functions
$f_{i}:\{0,1\}^{n} \rightarrow\{0,1\}$

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The synchronous dynamics is given by

$$
x^{t+1}=f\left(x^{t}\right)
$$

The asynchronous dynamics is more realistic in many cases.

Fixed points of $f$ are stable states for both dynamics.

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The interaction graph (IG) of $f$ is the signed digraph defined by

- the vertex set is $\{1, \ldots, n\}$,
- there is a positive edge $j \rightarrow i$ if there is $x \in\{0,1\}^{n}$ such that

$$
\begin{array}{r}
f_{i}\left(x_{1}, \ldots, x_{j-1}, \mathbf{0}, x_{j+1}, \ldots, x_{n}\right)=\mathbf{0} \\
f_{i}\left(x_{1}, \ldots, x_{j-1}, \mathbf{1}, x_{j+1}, \ldots, x_{n}\right)=\mathbf{1}
\end{array}
$$

- there is a negative edge $j \rightarrow i$ if there is $x \in\{0,1\}^{n}$ such that

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\end{array}
$$

Example with $n=3$

$$
\left\{\begin{array}{l}
f_{1}(x)=x_{2} \vee x_{3} \\
f_{2}(x)=\overline{x_{1}} \wedge \overline{x_{3}} \\
f_{3}(x)=\overline{x_{3}} \wedge\left(x_{1} \vee x_{2}\right)
\end{array}\right.
$$



Interaction graph


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Theorem [Kosub 2008]
It is NP-complete to decide if a BN has a fixed point.

## Definitions

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$k$-MaxProblem: Given $G$, do we have $\max (G) \geq k$ ?

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$k$-MaxProblem: Given $G$, do we have $\max (G) \geq k$ ?
$k$-MinProblem: Given $G$, do we have $\min (G) \leq k$ ?

## $\max (G) \geq 1 ?$

## Theorem

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Corollary
We can decide in polynomial time if $\max (G) \geq 1$.
Recall that it is NP-complete to decide if a BN has a fixed point.

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Theorem [Aracena 2008]

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[Thomas' 1st rule]

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## Theorem

It is NP-complete to decide if $\max (G) \geq 2$.
It is NP-complete to decide if $\max (G) \geq k$, for every fixed $k \geq 2$.

## $\max (G) \geq k ?$ is in NP

## Theorem

There is an algorithm with the following specifications:
Input: $G$ and $k$ couples of states $\left(x^{1}, y^{1}\right) \ldots\left(x^{k}, y^{k}\right)$.
Output: A BN $f$ on $G$ with $f\left(x^{\ell}\right)=y^{\ell}$ for $1 \leq \ell \leq k$, if it exists.
Running time: $O\left(k^{2} n^{2}\right)$.

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If $\max (G) \geq k$, there is a $\mathrm{BN} f$ on $G$ with $k$ fixed points $x^{1}, \ldots, x^{k}$.
Then $\left(x^{1}, \ldots, x^{k}\right)$ is a certificat of size $O(k n)$ which can be checked in $O\left(k^{2} n^{2}\right)$-time by giving as input $G$ and the couples $\left(x^{1}, x^{1}\right), \ldots,\left(x^{k}, x^{k}\right)$.

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If $\max (G) \geq k$, there is a $\mathrm{BN} f$ on $G$ with $k$ fixed points $x^{1}, \ldots, x^{k}$.
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Given a SAT formula $\phi$ with $n$ variables and $m$ clauses, we can built in $O(n+m)$-time an interaction graph $G_{\phi}$ with $O(n+m)$ vertices s.t.

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\max \left(G_{\phi}\right) \geq 2 \Longleftrightarrow \phi \text { is satisfiable }
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Basic observation:



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Basic observation:


The idea is to "control" with $\phi$ the "effectiveness" of the negative chord, so that the chord can be "ineffective" if and only if $\phi$ is satisfiable.

## $\max (G) \geq 2 ?$ is NP-hard

## Example with $\phi=(a \vee \bar{b} \vee c) \wedge(\bar{a} \vee \bar{c})$.



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2 fixed points

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$\phi$ is sat. $\Rightarrow \max (G) \geq 2$
Consider a true assignment:

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a=1, b=1, c=0
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Isolated positive cycle $\Downarrow$

2 fixed points

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Let $f$ be a BN on $G$ with two fixed points: $x$ and $y$
(i) $x_{i}<y_{i}$
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(i) $x_{i}=y_{i}$
(i) $x_{i} \leq y_{i}$

○○


## $\max (G) \geq 2 ?$ is NP-hard

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\end{aligned}
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$$
a=1, b=0, c=0
$$

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are true assignments of $\phi$
$k$-MaxProblem: Given $G$, do we have $\max (G) \geq k$ ?

## Theorem

$k$-MaxProblem is in $\mathbf{P}$ if $k \leq 1$ and NP-complete if $k \geq 2$.
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$k$-MinProblem is NEXPTIME-complete for every $k$.
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## Theorem

$k$-MinProblem is NEXPTIME-complete for every $k$.
With a construction very similar to $G_{\phi}$, we can prove that $\min (G) \leq k$ ? is NP-hard. But to prove the NEXPTIME-hardness, we use a much more technical reduction from SuccintSAT.

MaxProblem: Given $G$ and $\boldsymbol{k}$, do we have $\max (G) \geq k$ ?

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Theorem
MaxProblem and MinProblem are NEXPTIME-complete.

## Conclusion

We study, from a complexity point of view, a natural class of problems.
Interaction Graph Consistency Problem
Input: An interaction graph $G$ and a dynamical property $P$.
Question: Is there a BN on $G$ with a dynamics satisfying $P$ ?
We obtain exact classes of complexity for this problem when

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P=\text { "to have at least/most } k \text { fixed points" }
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Our main result is about bistability:
It is NP-complete to decide if there is a BN on $G$ with two fixed points.

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## Perspectives

1. Other dynamical properties.
$\hookrightarrow$ number/size of cyclic attractors in the (a)synchronous case.
2. Non-Boolean case and unsigned case.
